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8E 8161

B.Tech. VIII Semester (Main & Back) Examination, April - 2019 Computer Science and Engineering **8CS1A Mobile Computing** Common with CS,IT

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks: 26

Instructions to Candidates:

Attempt any Five questions, selecting One question from each unit. All Questions carry equal marks. (Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly Units of quantities used/calculated must be stated clearly).

Unit - I

Define mobile computing. Explain the mechanisms for adaptation and incorporating 1. adaptations. (16)

(OR)

- What is mobility management? Explain PCS location management scheme.(8) 1. a)
 - Describe application aware adaptation for mobile computing. b)

(8)

Unit - II

- What is mobile middleware? Explain its types with examples. 2. (10)a)

 - Explain data dissemination and bandwidth allocation for publishing? b)

(6)

2. Explain Broadcast disk scheduling and mobile web caching.

(16)

Unit - III

3. Explain various methods for service discovery and standardization methods in details. (16)

(OR)

- 3. Write a short note on:
 - Garbage collection. a)

(6)

Eventing. b)

(5)

c) Service catalogs. **(5)**

Unit - IV

4.	a)	What is mobile IP packet delivery?	(6)
	b)	What is tunneling in mobile input?	(5)
	c)	What are the goals of mobile IP?	(5)
		(OR)	
4.		ite a short note on data base system in mobile environments and b and mobility.	world wide (16)
		" a" — n e"	
		Unit - V	
5.	a)	Explain Ad-HOC networks application.	(8)
	b)	Explain Temporary Odered Routing Algorithm (TORA).	(8)
		(OR)	
5.	a)	Differentiate between DSR and AODV.	(8)
	b)	Explain the following in brief:	
		i) MAC issues.	(4)
		ii) Routing Protocols.	(4)

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8E 8162

B.Tech. VIII Semester (Main&Back) Examination, April - 2019
Computer Science & Engg.
8CS2A Digital Image Processing
Commom with CS,IT

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks: 26

Instructions to Candidates:

Attempt any Five questions, selecting One question from each unit. All Questions carry equal marks. (Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly. Units of quantities used/calculated must be stated clearly).

Unit - I

- 1. a) What are the basic components of an image processing system? Explain all the components with block diagram. Write down the three example of field that uses digital Image processing. (12)
 - b) Explain different types of mathematical tools which are used in digital image processing. (04)

(OR)

- 1. a) Explain the importance of brightness adaptation and discrimination in Image processing. (06)
 - b) What are the applications of Image processing? Explain components of Image processing. (06)
 - c) Differentiate Image quantization and scalar quantization. (04)

Unit - II

- 2. a) List out the properties of 2D Fourier transform. Explain spatial filtering. (08)
 - b) Describe histogram equalization. Obtain Histogram equalization for the following image segment of size 5×5. Write the interface on image segment before and after equalization. (08)

		(OR)
2.	a)	Describe the basic principles of Image enhancement by
		i) Spatial domain method
		ii) Frequency domain methods. (2×4=8)
	b)	Explain about convolution and correlation properties of the 2D FFT. (08)
		Unit - III
3.	a)	Write short note on (any two)
		i) Holomorphic filter
		ii) Inverse filter
		iii) Weiner filter (2×4=8)
	b)	Explain the expression for observed image when the degradation are linear,
		position invariant. (08)
3.	a)	(OR) What is Image restoration model? Explain paint and spatial Image restoration
	ω)	models. (08)
	b)	Define the process of restoration. Explain any four important noise probability
		density functions. (08)
		Unit - IV
4.	a)	Draw a Image compression model and describe the work of each block.(08)
	b)	What are the basic steps in JPEG compression? Explain. (08)
		(OR)
4.	a)	Write short note on :-
		i) Coding redundancy
		ii) Inter pixel redundancy (2×4=8)
	b)	Explain Lossy and Lossless coding techniques. (08)
		Unit - V
5.	a)	Describe the segmentation process in digital Image processing. Explain the fundamental of edge based segmentation. (06)
	b)	Explain the region growing method for segmentation in Image processing. (04)
	c)	Discuss gradient operators. Write 3×3 region two dimensional sobel mask
	, and the second	and express their partial derivative equations. (06)
		(OR)
5.	a)	Explain the technique of thresholding for segmentation. (08)
	b)	Describe how hough transform used for boundary shape detection. (08)

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8E 8062

B. Tech. VIII Semester (Main&Back) Examination, April.2019 Information Technology **8IT3A Data Compression Techniques**

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks: 26

Instructions to Candidates:

Attempt any Five questions, selecting One question from each unit. All Questions carry equal marks. (Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly). Units of quantities used/calculated must be stated clearly.

Unit - I

- Explain Huffman coding? Also write down its Encoding Algorithm? (8)1. a)
 - Write down the application of lossless compression. b)

(8)

(8)

(OR)

What is Rice code? Explain in detail. 1. a)

- Describe the steps for a test for unique decodability Determine whether the b) following codes are uniquely decodable.
 - $\{0, 01, 11, 111\}$ i)
 - $\{0, 01, 110, 111\}$ ii)
 - $\{0, 10, 110, 111\}$ iii)
 - {1, 10, 110, 111} iv)

(8)

(8)

Unit - II

- Where we use the dictionary techniques of encoding? Explain various types 2. a) of dictionary techniques. (8)
 - Encode & decode the following stream of characters: BACA with probabilities b) P(A)=0.5, P(B)=P(C)=0.25 using arithmetic coding? (8)

(OR)

- Explain facsimile encoding. Also define its types. 2. a)
 - Write down the difference between LZ77 and LZ78. (8) b)

Unit - III

3.	a)	What do you mean by codebook of a Quantizer? What problems can be there when designing a codebook for a higher dimensional quantizer? How Linde-Buzo Grey algorithm is helpful here. (10)			
	b)	Give the difference between vector quantization & scalar quantization. (6)			
	(OR)				
3.	a)	Explain lattice algorithm and give the advantage of lattice algorithm. (8)			
	b)	What do you understand by vector quantization? Explain the procedure of vector quantization. (8)			
	Unit - IV				
4.	a)	What is the significance of discrete Cosine transform in JPEG baseline algorithm? (8)			
	b)	What is z-transform? Explain its types & properties. (8)			
		(OR)			
4.	a)	Design the CVSD decoder block diagram. (8)			
	b)	Define the steps required in DPCM compression of images and video signals. (8)			
	Unit - V				
5.	a)	List out the applications used in Walvet based compression. (8)			
	b)	Discuss various MPEG standards. (8)			
	(OR)				
5.	a)	Explain basic sub-band algorithm with suitable example. (8)			
	b)	Explain multi-resolution analysis? How scaling functions are used in multi-resolution analysis? (8)			

SE 8163

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8E 8163

B.Tech. VIII Semester (Main&Back) Examination, April - 2019 Computer Science And Engineering 8CS3A Distributed Systems

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks: 26

Instructions to Candidates:

Attempt any Five questions, selecting One question from each unit. All Questions carry equal marks. (Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly. Units of quantities used/calculated must be stated clearly).

Unit - I

1. Explain various types of operating systems associated with the distributed systems along with design issues in distributed operating systems. (16)

(OR)

1. a) Explain Goals and Services of distributed systems.

(8)

b) Write and explain various theoretical issues in distributed systems.

(8)

Unit - II

2. a) Explain Graph models for process representation in detail.

(8)

b) What is synchronization and how it is required in concurrent process and programming? Explain. (8)

(OR)

- 2. a) Explain the concept of RPC and RMI's in distributed systems.
 - b) Write short note on message passing.

(6)

(10)

Unit - III

3. Explain Dynamic Load Sharing and balancing and its requirement in distributed process scheduling with justification. (16)

(OR)

- 3. a) What is transaction service and concurrency control? Explain. (8)
 - b) Explain Data and file Replication in Distributed File systems.

(8)

Unit - IV

What is Distributed Shared memory? Explain its implementation in distributed 4. systems. (16)(OR) 4. Explain following in distributed computation. Failures in a Distributed System. (8)Distributed deadlock handling. b) (8)Unit - V 5. Explain the concept of Replicated data management and various issues a) associated with Replicated data management in detail. (10)b) Describe concepts of faults, failure and Recovery. **(6)** (OR) Explain following in detail. 5. CORBA RMI and services. a) (8) b) Byzantine faults and Agreement. **(8)**

8E 8165

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8E 8165

B.Tech. VIII Semester (Main & Back) Examination, April - 2019 Computer Science & Engg. 8CS4.2A Real Time Systems

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks: 26

Instructions to Candidates:

Attempt any Five questions, selecting One question from each unit. All Questions carry equal marks. (Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly Units of quantities used/calculated must be stated clearly).

- Unit I Define real time system. Differentiate between soft and hard RTS (8)1. a) Explain concept of task. Also explain task parameters (8)b) (OR) Briefly describe 1. $(4 \times 4 = 16)$ Block diagram of RTS i) Timing characteristics ii) iii) Tracking Gating iv) Unit - II Differentiate between fixed, Jittered and sporadic release time. 2. (8)a) Explain priority driven approach in RTS (8)b) (OR) 2. Explain concept of Precedence Graph and task Graph. (8) a) Differentiate between on-line versus and off-line scheduling. (8)b)
 - Unit III
- 3. a) With reference to cyclic scheduler, explain
 - i) Frames and Major cycles.
 - ii) Frame size constraint.
 - iii) Job slices. (12)
 - b) Explain Rate-Monotonic (RM) Algorithm

(4)

(OR) a) Explain Optimality of RM and DM algorithms 3. (8) Show that the periodic task b) (8) $T_1 = \{10, 2\}$ $T_2 = \{15, 5\}$ $T_3 = \{25, 9\}$ are schedulable by the rate monotonic algorithm. Unit - IV Explain Deferrable servers and its operations. 4. a) (8)b) Explain Slack Stealing algorithm. (8)(OR) Explain any two server based priority Scheduling algorithm 4. a) (8)Explain schedulability of:b) (4+4=8)Fixed-Priority Task i) Deadline-Driven Task ii) Unit - V 5. Explain effect resource contention a) $(3 \times 3 = 9)$ Priority inversion i) ii) Timing anomalies iii) Deadlock Explain rules of Basic Priority-Ceiling Protocol b) (3) Explain briefly Convex-Ceiling Protocol c) (4) (OR) Write short note on (any Four) 5. $(4 \times 4 = 16)$ i) Non-Preemptive Critical Section Resource Conflicts and Blocking ii) Preemption-Ceiling Protocol iii) Extended priority exchange iv) v) RTS requirements Clock Driven Scheduling vi)

8E5002

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8E5002

B.Tech. VIII - Semester (Back) Examination, April-2019 Information Technology 8IT2(O) Information System Security Common with CS, IT

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks: 26

Instructions to Candidates:

Attempt any Five questions, selecting One question from each unit. All Questions carry equal marks. (Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly). Units of quantities used/calculated must be stated clearly:

UNIT-I

- 1. a) Explain the key equivocation and unicity distance in detail.
- (6)

b) Explain the following with example:

 $(2 \times 5 = 10)$

- i) Chinese remainder theorem.
- ii) Fermat's little theorem.

(OR)

1. a) Write short note on:

 $(2 \times 4 = 8)$

- i) Groups & its order.
- ii) Euler's totient function.
- b) Explain in detail:

 $(2 \times 4 = 8)$

- i) Legendre and Jacobi symbols.
- ii) Prime number theorem.

UNIT-II

- 2. a) i) Compare the concepts of diffusion and confusion.
- $(2 \times 4 = 8)$
- ii) Describe in detail the propagation and non-linearity.
- b) Discuss the key-shifting process of international data encryption algorithm. Also generate the sub-key for each round and output transformation in IDEA.

(10)What do you mean by classical cipher techniques explain in detail. 2. a) (6) Explain Lucifer algorithm in detail. b) **UNIT-III** What is cryptography? Explain the difference in between symmetric and 3. a) (2+8=10)asymmetric key cryptography. In public key system using RSA, you intercept the ciphertext C = 10 sent to a b) user whose public key is e = 5, n = 35. What is the plaintext M? (6) (OR) $(2 \times 4 = 8)$ Write short note on: 3. a) i) RSA exponentiation in modular arithmetic. Diffie-Hellman key exchange. ii) $(2 \times 4 = 8)$ Explain following in detail: b) Discrete logarithms. i) Security analysis of RSA. ii) **UNIT-IV** Why we need message authentication justify your answer? Explain the concept of 4. MAC and its functions and what is Hash function? Explain? (16)(OR) What is digital signature? How authentication is accomplish using DSS (Digital 4. (4+8=12)Signature &Standard). Explain the authentication schemes for mutual authentication based on shared **(4)** secret. **UNIT-V** Why SSL is important? Explain the working of SSL using required diagram. What 5. are the difference between SSL, SET & TSL? (4+4+8=16)(OR) (8+8=16)5. Short note on: S/MIME. a) AH & ESP in transport mode. b)

8E 8061

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8E 8061

B.Tech. VIII Semester (Main&Back) Examination, April.2019
Information Technology
8IT1A Software Testing & Validation

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks: 26

Instructions to Candidates:

Attempt any Five questions, selecting One question from each unit. All Questions carry equal marks. (Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly. Units of quantities used/calculated must be stated clearly).

Unit - I

- 1. a) What are the characteristics of good requirements? Describe V and V activities during design phase of software development. (4+4=8)
 - b) What is Cyclomatic Complexity? Write down the code of Binary search routine and draw flow graph for above code and write down the test code after computing the cyclomatic complexity. (8)

(OR)

- 1. a) "Software testing is an incremental process". Justify the statement. What are the limitations of testing? (4+4=8)
 - b) Differentiate between structural and functional testing. Discuss the limitations of structural testing. (4+4=8)

Unit - II

- 2. a) How functional testing is different from non-functional testing? Explain.
 - b) What is integration testing? What is the need of this testing and why it is necessary to perform integration testing? (3+2+3=8)

(OR)

- 2. a) Why acceptance testing is done? What are the characteristics of acceptance testing? (3+5=8)
 - b) What is performance testing? Explain the methodology for performance testing.

(8)

Unit - III

3.		at is regression testing? How is it different from development testing? List the is involved in doing regression testing? (16)
		(OR)
3.	a)	What are the advantages and disadvantages of adhoc testing? (8)
	b)	Describe the challenges faced by testers during internationalization testing.(8)
		Unit - IV
4.	a)	What is object oriented testing? Explain the testing methods applicable at class limit. (8)
	b)	What is usability testing? Explain approaches of usability testing. (8)
		(OR)
4.	a)	What are various quality factors for usability and explain various tools for usability testing. (8)
	b)	Describe accessibility testing in detail. Discuss basic and product accessibility. (8)
		Unit - V
5.	a)	What is the need of automation in software testing? Describe the architecture of software test automation. (10)
	b)	Why standards are used? What are their benefits? What are their limitations? $(2+2+2=6)$
		(OR)
5.	a)	Differentiate between process metrics and product metrics. (8)
	b)	Explain test planning and management. (8)