

8E5002

Roll No. _____

Total No of Pages: **3****8E5002****B. Tech. VIII Sem. (Back) Exam., April – May 2018****Computer Science & Engineering****8CS2 (O) Information System Security****CS, IT****Time: 3 Hours****Maximum Marks: 80
Min. Passing Marks: 26***Instructions to Candidates:**Attempt any **five** questions, selecting **one** question from **each** unit. All questions carry **equal** marks. Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly.**Units of quantities used/calculated must be stated clearly.*1. NIL _____2. NIL _____**UNIT-I**

- Q.1 (a) Explain Euler's theorem in detail. [8]
- (b) Write short note on-
- (i) Groups and field [4]
- (ii) Entropy and Unicity distance [4]

OR

- Q.1 (a) Discuss the Chinese remainder theorem. [8]
- (b) Explain –
- (i) Galois field [4]
- (ii) Division algorithm [4]

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UNIT-II

- Q.2 (a) Explain IDEA with all its steps and sub key generation in details. [8]
- (b) Write short note on-
- (i) Substitution and transposition techniques [4]
- (ii) Key distribution in symmetric encryption. [4]

OR

- Q.2 (a) Explain DES with triple DES with all its steps in detail. [8]
- (b) Explain all block cipher modes of operation with neat diagram. [8]

UNIT-III

- Q.3 (a) Describe the Diffie – Hellman key exchange algorithm in detail. [8]
- (b) Describe the following scheme for distribution of public keys-
- (i) Public key authority [4]
- (ii) Public key certificate [4]

OR

- Q.3 (a) Explain the role of RSA algorithm in public key cryptography. Explain the RSA algorithm with example. [8]
- (b) Describe the distribution of secret keys using public key crypto systems. [8]

UNIT-IV

- Q.4 (a) What is the difference between Hash and MAC. Discuss the methods to accomplish the confidentiality and authentication using MAC and Hash. [8]
- (b) Describe the MDS algorithm in detail. Compare MDS and SHA. [8]

OR

- Q.4 (a) What is the format of X.509 authentication certificate and hierarchy of X.509 certificate? [8]
- (b) Write short note on-
- (i) Two way public key [4]
 - (ii) One way public key [4]

UNIT-V

- Q.5 (a) Explain Pretty Good Privacy (PGP) with general structure of private and public key rings [8]
- (b) Write short note on-
- (i) S / MIME [4]
 - (ii) IPSec [4]

OR

- Q.5 (a) Write short note on-
- (i) Approaches for intrusion detection [4]
 - (ii) Working of SSL [4]
- (b) Explain the concept of dual signature in context of Secure Electronic Transaction (SET). Briefly describe the sequence of events that are required for a SET transaction. [8]
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8E8165	Roll No. _____	Total No of Pages: 3
<p>8E8165</p> <p>B. Tech. VIII Sem. (Main / Back) Exam., April – May 2018</p> <p>Computer Science & Engineering</p> <p>8CS4.2A Real Time Systems</p>		

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks: 26

Instructions to Candidates:

Attempt any five questions, selecting one question from each unit. All questions carry equal marks. Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly.

Units of quantities used/calculated must be stated clearly.

1. NIL _____

2. NIL _____

UNIT-I

Q.1 (a) Define Real Time System? Discuss typical real time applications. [8]

(b) Explain the following: [2×4=8]

(i) Release time

(ii) Period

(iii) Execution time

(iv) Deadline

OR

Q.1 (a) Draw and explain block diagram of RTS. [8]

(b) What are timing constraints? Explain various timing constraints in detail [8]

UNIT-II

- Q.2 (a) Explain the reference model of RTS. Differentiate between processors and resources. [8]
- (b) Explain and compare Periodic and Aperiodic task models. [8]

OR

- Q.2 (a) What is real time scheduling? What are the classifications of real time scheduling? Explain. [8]
- (b) Explain and compare the following: [4×2=8]
 - (i) Dynamic versus static system
 - (ii) Offline versus online scheduling system

UNIT-III

- Q.3 (a) Explain clock driven scheduling with example. Discuss the advantages and disadvantages of clock driven scheduling. [8]
- (b) Explain the following: [4×2=8]
 - (i) General structure of cyclic scheduling
 - (ii) Cyclic executives

OR

- Q.3 (a) Explain the notations and various assumptions for periodic driven scheduling. Also explain various fixed priority scheduling algorithm. [8]
- (b) What is meant be schedulability test? Explain the Inexact and exact schedulability tests for RM and DM. [8]

UNIT-IV

- Q.4 (a) What is aperiodic task scheduling? Explain assumption and approaches for aperiodic task scheduling. [8]
- (b) Explain and compare server based and non-server based fixed priority scheduling algorithms. [8]

OR

- Q.4 (a) Explain the scheduling of flexible computation in detail. [8]
- (b) Explain the following: [4×2=8]
- (i) Imprecise computation model
 - (ii) Firm deadline model

UNIT-V

- Q.5 Explain the following: [4×4=16]
- (a) Resource contention
 - (b) Resource Access Control
 - (c) Priority inversion problem
 - (d) Concurrent access of data objects

OR

- Q.5 (a) Explain basic priority-Inheritance and priority-Ceiling protocols. [8]
- (b) Explain stack based priority ceiling protocol for multiple unit resources. [8]

8E8163

Roll No. _____

Total No of Pages: **3****8E8163****B. Tech. VIII Sem. (Main / Back) Exam., April – May 2018****Computer Science & Engineering
8CS3A Distributed Systems****Time: 3 Hours****Maximum Marks: 80
Min. Passing Marks: 26***Instructions to Candidates:*

Attempt any **five questions**, selecting **one question** from each unit. All questions carry **equal marks**. Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly.

Units of quantities used/calculated must be stated clearly.

1. NIL _____2. NIL _____**UNIT-I**

Q.1 Explain Architectural Models for distributed system along with the challenges of distributed systems. [16]

OR

Q.1 (a) Explain design issues in distributed operating system. [8]

(b) Write short note on Distributed Computing Environment. [8]

UNIT-II

Q.2 (a) Explain the concept of processes and threads. [8]

(b) State and explain the characteristics of concurrent programming languages. [8]

OR

- Q.2 (a) Explain design and implementation issues in Remote method invocation (RMI) [10]
- (b) Explain the concept of RPC in detail. [6]

UNIT-III

- Q.3 Explain dynamic load sharing and balancing methods in detail along with appropriate example. [16]

OR

- Q.3 (a) What is distributed file system? Explain the concept of transaction service and concurrency control in detail. [10]
- (b) Write short note on data and file replication. [6]

UNIT-IV

- Q.4 (a) Explain DSM systems along with their implementations and applications. [10]
- (b) Describe the concept of deadlocks in distributed systems. [6]

OR

Q.4 Explain the following-

- (a) Distributed mutual exclusion [8]
- (b) Distributed termination detection [8]

UNIT-V

- Q.5 (a) Explain the concepts of fault, Failure and recovery in distributed systems. [8]
(b) State and explain various issues of replicated data management. [8]

OR

Q.5 Explain following in detail

- (a) CORBA services. [8]
(b) Impossibility of consensus and randomized Distributed Agreement. [8]
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Total No. of Questions:

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B.Tech VIII-Sem (Main & Back) Exam April 2018
Computer Engg.
8CS2A Digital Image Processing
8E8162
Common for CS & IT

Time: 3Hours

Maximum Marks: 80

Min Passing Marks: 26

Attempt any **five** questions, selecting **one** question from each unit. All Questions carry equal marks. (Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly. Units of quantities used/ calculated must be stated clearly.

Use of following supporting material is permitted during examination. (Mentioned in form No.205)

1. _____

2. _____

UNIT -I

- Q. 1 a) What is digital image processing? Explain its applications in detail. 8
- b) What do you mean by Image sampling? Explain with a suitable example. 8

OR

- Q.1 a) What are the fundamental steps in digital image processing? 10
- b) Explain image acquisition. 6

UNIT -II

- Q. 2 a) What is Pseudo coloring ? 8
- b) Explain histogram processing in detail. 8

OR

- Q.2 a) Discuss the basic properties of fourier transform 8
- b) What is histogram processing? 8

P.T.O.

UNIT -III

- Q.3 a) What is homomorphism filtering ? Discuss its advantages in detail. 8
 b) What is Noise filter ? 8

OR

- Q.3 a) Discuss Noise models in brief. 10
 b) What is inverse filtering ? 6

UNIT -IV

- Q.4 a) Explain JPEG compression 8
 b) What is arithmetics coding ? Explain with a suitable example. 8
 OR

- Q.4 a) What is redundancy in image compression ? Explain coding and pshychovisual redundancy in detail. 10
 b) What do you mean by Image compression standards? 6

UNIT -V

- Q.5 a) What is image segmentation? Explain Point, Edge and Line detection. 10
 b) What is boundary representation? 6

OR

- Q.5 Write short note on (any two)
 a) Hough transforms
 b) Thresholding
 c) Edge linking and Boundary descriptor

2 x8= 16

8E8161	Roll No. _____	Total No of Pages: 3
<p>8E8161</p> <p>B. Tech. VIII Sem. (Main / Back) Exam., April – May 2018</p> <p>Computer Science & Engineering</p> <p>8CS1A Mobile Computing</p> <p>CS, IT</p>		

Time: 3 Hours

Maximum Marks: 80
Min. Passing Marks: 26

Instructions to Candidates:

Attempt any five questions, selecting one question from each unit. All questions carry equal marks. Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly.

Units of quantities used/calculated must be stated clearly.

1. NIL _____

2. NIL _____

UNIT-I

Q.1 What is mobile computing? What is its significance in current scenario? How can we manage the mobility of a mobile node? [16]

OR

Q.1 (a) What are different adaptability issues? How can adaptations be incorporated in mobile environment? [8]

(b) What are the various location management techniques that are being used? [8]

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UNIT-II

- Q.2 (a) What is data dissemination? What are the various challenges we can face while distributing information? [8]
- (b) Explain the process of allocation of bandwidth in mobile computing environment. [8]

OR

- Q.2 (a) Write a short note on broadcast disk scheduling. [4]
- (b) How can we manage cache in mobile environment? [4]
- (c) What is the significance of mobile middleware? [4]
- (d) How is bandwidth allocated to all clients? [4]

UNIT-III

- Q.3 (a) What is mobile agent? What are its various applications? Discuss the pros and cons of using a mobile agent. [8]
- (b) Differentiate between broadcast, Unicast and Multicast discovery. [8]

OR

- Q.3 Write short notes on-
- (a) Service catalogs [4]
- (b) Service browsing [4]
- (c) Eventing and Jini [4]
- (d) Universal plug and play [4]

UNIT-IV

- Q.4 (a) What is mobile TCP? Explain the challenges in maintaining a database in a mobile system. [12]
- (b) Differentiate between IPV4 and IPV6 in the context of mobile computing. [4]

OR

Q.4 What is mobile IP? Explain the following terms-

- (a) Home agent [4]
- (b) Foreign network [4]
- (c) Care of address [4]
- (d) Visitor list [4]

UNIT-V

- Q.5 (a) Differentiate between GSR and AODV protocols. Discuss the quality of service in an Ad hoc network. [8]
- (b) What are Ad hoc networks? In what circumstances are they preferred over conventional networks? [8]

OR

- Q.5 (a) Describe the working of Destination Sequenced Distance Vector routing (DSDV). [8]
- (b) Explain the following-
 - (i) Localization [4]
 - (ii) MAC issues [4]



8E8062	Roll No. _____	Total No of Pages: 3
<p>8E8062</p> <p>B. Tech. VIII Sem. (Main / Back) Exam., April – May 2018</p> <p>Information Technology</p> <p>8IT3A Data Compression Techniques</p>		

Time: 3 Hours

Maximum Marks: 80
Min. Passing Marks: 26

Instructions to Candidates:

*Attempt any **five** questions, selecting **one** question from each unit. All questions carry **equal** marks. Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly.*

Units of quantities used/calculated must be stated clearly.

1. NIL _____

2. NIL _____

UNIT-I

Q.1 (a) What do you mean by compression? Describe different types of techniques and models used in data compression. [8]

(b) For an alphabet $A = \{a_1, a_2, a_3, a_4\}$ with probabilities $p(a_1) = 0.1$, $p(a_2) = 0.3$, $p(a_3) = 0.25$, $p(a_4) = 0.35$, Find a Huffman Code. [8]

OR

Q.1 (a) What do you understand by lossless techniques? Explain giving suitable example. [8]

(b) Explain Kraft McMillan inequality in detail. [8]

UNIT-II

- Q.2 (a) Why we use arithmetic coding and how does it generates tag, explain with the help of example. [8]
- (b) A sequence is encoded using LZW algorithm, dictionary is - [8]

INDEX	ENTRY
1	a
2	b
3	h
4	i
5	s
6	t

O/P of encoder is 6, 3, 45, 2, 31, 6, 2, 9, 11. Find the sequence inputted.

OR

- Q.2 (a) Explain T.4 and T.6 recommendation for facsimile encoding. [8]
- (b) Explain Burrows wheeler algorithm in detail. [8]

UNIT-III

- Q.3 (a) Explain forward adaptive approach and backward adaptive approach in detail.. [8]
- (b) Explain rate distortion theory and its uses in detail. [8]

OR

- Q.3 (a) Give the difference between uniform quantization and non - uniform quantization. [8]
- (b) Explain Lattice algorithm and give the advantages of lattice algorithm. [8]

UNIT-IV

- Q.4 (a) What do you understand by speech coding? Explain in detail with suitable example. [8]

- (b) What is sampling technique? What are the disadvantages of ideal sampling? [8]

OR

- Q.4 (a) Delta Modulation is a variant of DPCM. Explain and state advantage & disadvantage over PCM. [8]
- (b) Design the CVSD decoder block diagram. [8]

UNIT-V

- Q.5 (a) Explain basic principles and filters in sub-band coding. [8]
- (b) Write the application of G.722. [8]

OR

- Q.5 (a) Explain in detail :- [4×2=8]
- (i) Z – Transform
- (ii) DCT
- (b) Write short note on :- [4×2=8]
- (i) WAVEKET based compression
- (ii) MPEG

8E8061	Roll No. _____	Total No of Pages: 3
<p>8E8061</p> <p>B. Tech. VIII Sem. (Main / Back) Exam., April – May 2018</p> <p>Information Technology</p> <p>8IT1A Software Testing & Validation</p>		

Time: 3 Hours

Maximum Marks: 80
Min. Passing Marks: 26

Instructions to Candidates:

Attempt any five questions, selecting one question from each unit. All questions carry equal marks. Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly.

Units of quantities used/calculated must be stated clearly.

1. NIL _____

2. NIL _____

UNIT-I

- Q.1 (a) Explain in detail software development verification and validation activities. [8]
(b) Explain domain testing in detail. [8]

OR

- Q.1 (a) Explain verification in detail. Also discuss methods of verification. [8]
(b) Explain cyclomatic complexity with example. [8]

UNIT-II

- Q.2 (a) Explain scenario testing in detail. Also explain Use case scenario. [8]
(b) What are collection requirement for Performance Testing? How Test Cases for performance testing are written? [8]

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OR

- Q.2 (a) Write short note on: [2×3=6]
- (i) Scalability Testing
 - (ii) Reliability Testing
 - (iii) Functional Testing
- (b) With reference to Performance Testing explain concept of performance bench marking, tuning and capacity planning. [10]

UNIT-III

- Q.3 (a) Explain need for resetting the test case for Regression Testing. Explain difference between rerun and reset states in test cases. [8]
- (b) Explain test phases for Internationalization Testing & also present your view on Enable Testing and Language Testing. [8]

OR

- Q.3 (a) Explain drawback of Ad hoc Testing and its possible resolutions. [8]
- (b) Explain the following: [4×2=8]
- (i) Pair Testing
 - (ii) Buddy Testing

UNIT-IV

- Q.4 (a) Explain system testing for OO systems. [8]
- (b) Explain the difference between algorithm-centric and object-oriented approaches. [8]

OR

- Q.4 (a) Explain approach to usability. Also explain how usability is achieved. [8]
- (b) Explain the following: [4×2=8]
- (i) Usability Testing
 - (ii) Aesthetics Testing

UNIT-V

- Q.5 (a) Explain the following terms with reference to Test planning: [2×5=10]
- (i) Preparing a Test
 - (ii) Deciding Test Approach
 - (iii) Setting up Test Criteria
 - (iv) Resource requirement
 - (v) Identifying Test deliverables
- (b) Explain concept of Test Management. [6]

OR

- Q.5 Explain design and architecture for automation of software testing (in detail) [16]
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