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8E8161

B.Tech. VIII Semester (Main) Examination, April/May-2017 Computer Science & Engineering 8CS1A Mobile Computing

Common with 8IT4.1

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks: 26

Instructions to Candidates:

Attempt any five questions, selecting one question from each unit. All Questions carry equal marks. (Schematic diagrams must be shown wherever necessary. Any data you feel missing suitable be assumed and stated clearly. Units of quantities used/calculated must be stated clearly.

Unit-I

- 1. a) What is mobile computing? Write down the applications of mobile computing.
 - b) What is adaptation in mobile computing? Explain mechanism of adaptation.

OR

- 1. a) What is mobility management? Explain location management principle and techniques. (10)
 - b) Explain energy efficient indexing on air.

(6)

(8)

Unit-II

- 2. a) What is Data dissemination? What issues facing in data dissemination? (6)
 - b) Describe caching management in mobile and cache management schemes. (10)

OR

- 2. a) What is mobile middleware? How is it being used? What are its benefits? (10)
 - b) Explain bandwidth allocation for publishing.

(6)

Unit-III

3.	a)	What is services discovery and standardization method? Explain in detail.	
٠.	ω,	(1	10)
	b)	Briefly explain Eventing.	(6)
		OR	
3.	a)	Explain middle ware for application development. Also explain middle w challenges.	are (8)
	b)	Write a short note on: (2×4=	-8)
		i) Service catalogs	
		ii) Garbage collection	
		Unit-IV	
4.	a)	What is mobile environment? Explain database system in mobile environment	ent. (8)
	b)	What is mobile IP? Explain how mobile IP work in detail.	(8)
		OR	
4.	a)	Explain the system architecture of world wide web.	(6)
	b) c)	What is the difference b/w stateful and state less protocol? Write a short note on mobile TCP.	(4) (6)
		Unit-V	
5.	a)	What is Ad-Hoc Network? What are the main issues of MAC protocol adhoc network?	for (6)
	b)	What is Routing protocol? Explain DSR in detail.	(10)
		OR	
5.	a)	What are pro-active and Re-active routing protocols? Explain AdHoo	on (12)
	(b)	What are applications of Ad Hoc Network?	(4)



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B.Tech. VIII Semester (Main/Back) Examination, April/may - 2017 Information Technology 8IT1A Software Testing and Validation

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks: 26

Instructions to Candidates:

Attempt any five questions, selecting one question from each unit. All Questions carry equal marks. Schematic diagrams must be shown wherever necessary. Any data you feel missing suitable be assumed and stated clearly. Units of quantities used/calculated must be stated clearly.

Unit-I

- 1. a) Describe the software testing principle. How does testing help in producing quality software? (6)
 - b) What is White Box Testing? Discuss the pros and cous of white box testing. What is structural testing? (3+3+4=10)

OR

- 1. a) What is the difference between unit verification and unit varidation? (6)
 - b) Define:

(3+4+3=10)

- i) Testing and validation
- ii) Black box testing and white box testing
- iii) Automated testing and manual testing

Unit-II

2. a) What is defect bush? List the practices that defect bush brings and are popular in testing industry. (4+4=8)

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(1)

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What is performance testing? Write the tool and process for performance b) (3+5=8)testing. OR What is system testing? Explain how functional testing is different from non-2. a) functional testing. (3+5=8)Explain acceptance testing and acceptance criterias. (4+4=8)**b**) **Unit-III** What do you understand by the terms internationalization, localization, globalization concept of testing? Also explain the phases of Internationalization testing. (8+8=16) OR Explain following testing (any two): (8+8=16)3. **Exploratory testing** a) b) Regression testing Agile and Extreme testing **Unit-IV** What is OOP. What are the differences between testing a procedural software and an object oriented software? List the tools used for testing of object oriented testing. (4+6+6=16)OR (4) What is usability testing? 4. When do we implement usability testing and explain the quality factor for usability? (6) Discuss the various tools for usability. (6)Unit-V 5. What are test matrices? Explain its types with examples. (10)

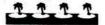
b) Explain test planning and when should you begin it explain.

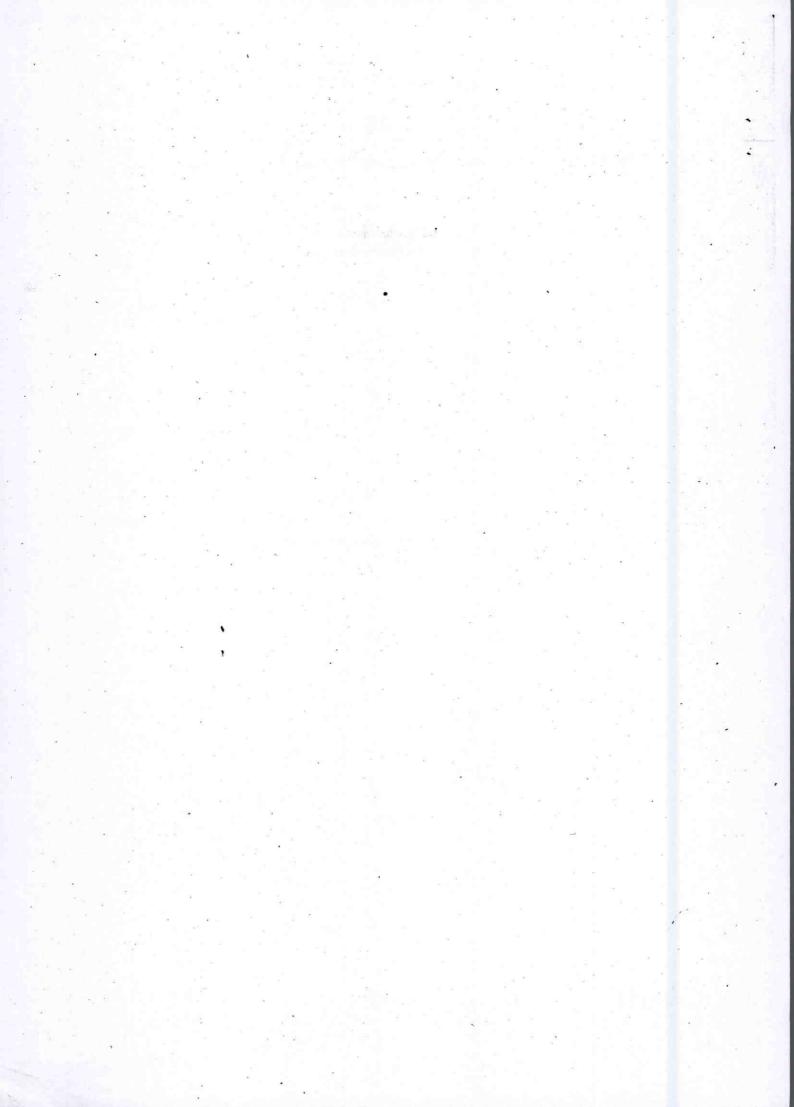
(6)

OR

5. Describe the test process reporting. What is scope of automation?

(16)





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B.Tech. VIII Semester (Main/Back) Examination, April/May-2017

Computer Science & Engineering

8CS2A Digital Image Processing

CS & IT

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks: 26

Instructions to Candidates:

Attempt any five questions, selecting one question from each unit. All questions carry equal marks. Schematic diagrams must be shown wherever necessary. Any data you feel missing suitable be assumed and stated clearly. Units of quantities used/calculated must be stated clearly.

Unit-I

- a) Define the image. Explain the steps of digital image processing with suitable diagram.
 - b) Explain the applications of digital image processing. (8)

(OR)

- 1. a) Explain image sensing and acquisition.
 - b) Explain color vision model with example. (8)

Unit-II

- 2. a) What do you understand by Histograms processing. Explain its specifications.
 (8)
 - b) What is spatial filtering? Define spatial correlation and convolution with an examples. (8)

(OR)

- 2. a) Explain the properties of Fourier transform in detail. (8)
- b) Write a short notes on: (8)
 - i) Colour transforms
 - ii) Wavelet transforms

[Contd....

(8)

Unit-III

3.	a)	Explain image degradation and restoration process.	(10)
	b)	Explain noise and inverse filtering.	(6)
		(OR)	
3.	Des	sign Homo morphic filtering. How do we get back the modified image?	(16)
		Unit-IV	
4.	a)	Describe Lossy compression techniques.	(10)
	b)	Explain Huffman coding with example.	(6)
		(OR)	
4.	Write a short notes on (any two):		
	a)	Interpixel redundancy	
	b)	Psychovisual redundancy	
	c)	JPEG compression	
	d)	Coding redundancy	•
		Unit-V	*
5.	a)	Explain edge detection in detail.	(8)
	b)	Explain region based segmentation with suitable example.	(8)
		(OR)	
5.	a)	Explain hough transforms.	(8)
	b)	Explain about thresholding.	(8)

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B.Tech. VIII Semester (Main/Back) Examination, April/May-2017

Computer Science & Engineering

8CS3A Distributed Systems

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks: 26

Instructions to Candidates:

Attempt any five questions, selecting one question from each unit. All questions carry equal marks. Schematic diagrams must be shown wherever necessary. Any data you feel missing suitable be assumed and stated clearly. Units of quantities used/calculated must be stated clearly.

Unit-I

- 1. a) State and explain the challenges of distributed system. (10)
 - b) Explain Architecture models.

(6)

OR

- 1. a) Define the term distributed system and explain with two examples. (6)
 - b) What is theoretical issues in distributed system?

(6)

c) Explain Distributed Computing Environment (DCE).

(4)

Unit-II

2. Discuss the design and implementation issues in Remote Method Invocation. (16)

OR

2. a) Discuss the detail about communication and invocations

(8)

b) Where do you need RPC? Explain with suitable example.

(8)

Unit-III

3. a) Classify the type of transparency that a distributed file system should support?

(8)

b) What is distributed process implementation and also explain static process scheduling with communication. (8)

OR

3.	Write short note on (any two):			
	a)	General parallel file system and window's	file system	
	b)	Andrew and coda file systems		
	c)	Sun network file system		
		Unit-IV		
4.	a)	a) Explain how mutual exclusion is handled in distributed system?		
	b)	What is the implementation of DSM syste	m?	(8)
		OR		
4.	a)	Describe mechanism for deadlock detecti	on in distributed syster	n. (6)
	b)	What is Dynamic distributed manager algorithms	orithm and also explain	Thrashing? (10)
		Unit-V		
5.	a)	Define Byzantine agreement problem with agreement protocol?	h its solution. What do y	you mean by (8)
	b)	Discriminate passive replication and activ	e replication.	(8)
		OR		
5.	Wr	$(2 \times 8 = 16)$		
	a)	Atomic Multicast		
	b)	CORBA RMI		
	c)	Failure and Recovery in DS		
	d)	Byzantine faults		

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8E8062

B.Tech. VIII Semester (Main/Back) Examination, April/May - 2017 Information Technology 8IT3A Data Compression Techniques

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks: 26

Instructions to Candidates:

Attempt any five questions, selecting one question from each unit. All questions carry equal marks. Schematic diagrams must be shown wherever necessary. Any data you feel missing suitable be assumed and stated clearly. Units of quantities used/calculated must be stated clearly.

Unit-I

1.	a)	What do you understand by lossy techniques? Explain by giving suit examples.	able (8)
55	b)	Write the merits of compression Techniques.	(8)
		OR	
1.	a)	Explain the Derivation of average information.	(8)
	b)	Explain Huffman codes for loss-less image compression.	(8)
= ""		Unit-II	
2.	a)	What is JPEG-LS? Write down its algorithm.	(8)
	b)	Explain LZ77 in detail.	(8)
E		OR	
2.	a)	What is Burrows-Wheller algorithm?	(8)
¥	b)	Explain T.4 and T.6 in detail.	(8)
	9	Unit-III	
3.	a)	Explain LBG algorithm of vector quantization.	(8)
,	b)	Explain uniform and non-uniform quantization.	(8)
			35

OR

3.	a)	Explain the Linde-Ruzo-Grey algorithm.	(8)
	b)	What is conditional entropy? Explain probability and linear system mo	
		detail.	(8)
		Unit-IV	
4.	a)	Write short note on DWHT.	(6)
	b)	Explain speech and image coding in detail.	(10)
		.OR	
4.	a)	What is differential encoding? Explain adaptive DPCM in detail.	(10)
71	b)	Write short note on DST.	(6)
		Unit-V	1 15
5.	a)	Discuss the role of OMF in Sub-Band Coding.	(8)
	b)	Write down the application of G.722	(8)
		OR	
5.	a)	Implement scaling function using filters.	(8)
	h)	Explain about filter Banks	(8)

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B.Tech. VIII Semester (Main/Back) Examination, April/May - 2017 Computer Science & Engineering 8CS4.2A Real Time Systems

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks: 26

Instructions to Candidates:

Attempt any five questions, selecting one question from each unit. All questions carry equal marks. Schematic diagrams must be shown wherever necessary. Any data you feel missing suitable be assumed and stated clearly. Units of quantities used/calculated must be stated clearly.

Unit-I

1. a) Explain the basic model of real time system?

(8)

b) Explain the Radar signal processing system with diagram.

(8)

(OR)

1. a) Explain the difference between:

(4+4=8)

- i) Tardiness v/s usefulness
- ii) Absolute deadline v/s relative Deadline
- b) Explain the difference between soft real time system and hard real time system?

(8)

Unit-II

2. a) Explain the following:

(5+5)

- i) Functional parameter of a job
- ii) Fixed, jittered and sporadic release time
- b) What do you mean by precedence constraints among the jobs? Explain. (6)

(OR)

2. a) Describe clock driven and weighted round robin scheduling algorithm with example. (10)

b) Explain dynamic versus static system.

(6)

Unit-III

- 3. a) What are the frames and major cycles in cyclic schedules? What are the different frame size constraints? (4+6)
 - b) What are the different method to improve the average response time of aperiodic jobs? Explain. (6)

(OR)

- 3. a) Explain RM and DM algorithm with suitable example. (10)
 - b) What do you mean by fixed priority algorithm? Explain. (6)

Unit-IV

4. Explain the following in detail:

(8+8=16)

- a) Polling server
- b) Deferrable server

(OR)

4. a) Explain the priority exchange algorithm.

(8)

b) What is flexible computation? Explain the characterization of flexible application. (8)

Unit-V

5. a) What is critical section? Explain mutual exclusion.

(8)

b) What do you mean by resource conflicts and blocking? Explain.

(8)

(OR)

5. Explain the rules of basic priority ceiling protocol. Consider the following system of five jobs, schedule the following five jobs with basic priority ceiling protocol.

(6+10=16)

Job	r_i	ei	π_i	Critical section
J ₁	7	3	1	[Shaded;1]
J ₂	5	3.	2	[black;1]
J ₃	4	2	3.	Man Robbits Bridge
J ₄	2	6	4	[Shaded; 4[black;1.5]]
J ₅	0	6	5	[black; 4]



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8E5002

B.Tech. VIII Semester (Back) Examination, April/May-2017
Computer Sc. and Engg.
8CS2(O) Information System Security

CS & IT

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks : 26

Instructions to Candidates:

Attempt any five questions, selecting one question from each unit. All Questions carry equal marks. Schematic diagrams must be shown wherever necessary. Any data you feel missing suitable be assumed and stated clearly. Units of quantities used/calculated must be stated clearly.

Unit-I

- 1. a) What do you mean by abelian group? Prove that a set of integer under addition (Z,+) is an abelian group? (10)
 - b) What is key equivocation and unicity distance explain in detail? (6)

OR

1. What are the problem with the pseudoprimality test and how can overcome these problem by using the miller rabin randomized primality test algorithm? (16)

Unit-II

- 2. a) What is cryptography? Draw and explain the model of conventional cryptography and it's components. (8)
 - b) Explain S-box theory in detail.

(8)

- OR
- 2. a) What is the concept of IDEA? Explain the concept of round IDEA. (8)
 - b) Explain the Lucifer algorithm in detail and what are the limitation of Lucifer algorithm. (8)

Unit-III

3. Describe the Diffie-hellman key exchange algorithm in detail. Also decuess "Non in the middle attack" problem associated with the algorithm. (16)

OR

3.	a)	Perform incryption and decryption using RSA algorithm.	(8)	
		P = 3 Q = 11E (public key) = 7	•	
		$M ext{ (plain text)} = 5$		
	b)	Differentiate between symmetric and asymmetric key cryptography.	(8)	
		Unit-IV		
4.	a)	Explain the concept of MAC and it's function.	(8)	
	b)	What is the property of digital signature? Explain.	(8)	
		OR		
4.	a)	Explain MD5 message digest algorithm with its logic and compression for	nction. (10)	
	b)	Explain the model of authentication system.	(6)	
		Unit-V		
5.		nat is certificate revocation? Why we need certificate revocation and who neept of Certificate Revocation List (CRL)?	at is the (16)	
		OR		
5.	Wr	Writs short note:		
	a)	PGP trust model		
	b)	R64 conversion		
	c)	Need of MIME		
	4)	Three way authentication		

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