Unit –V

5.	(a)	Explain the reat time scheduling?	8
	(b)	Explain the common graphics file format and its types.	8
		() how in this makes loop Or a base of all section and network ()	
5.	(a)	What is java card? Explain its usage.	8
	(b)	What is multos? How it is beneficial?	8

Contras --

(c) . Vernal Machine

(d) Shinks Thread